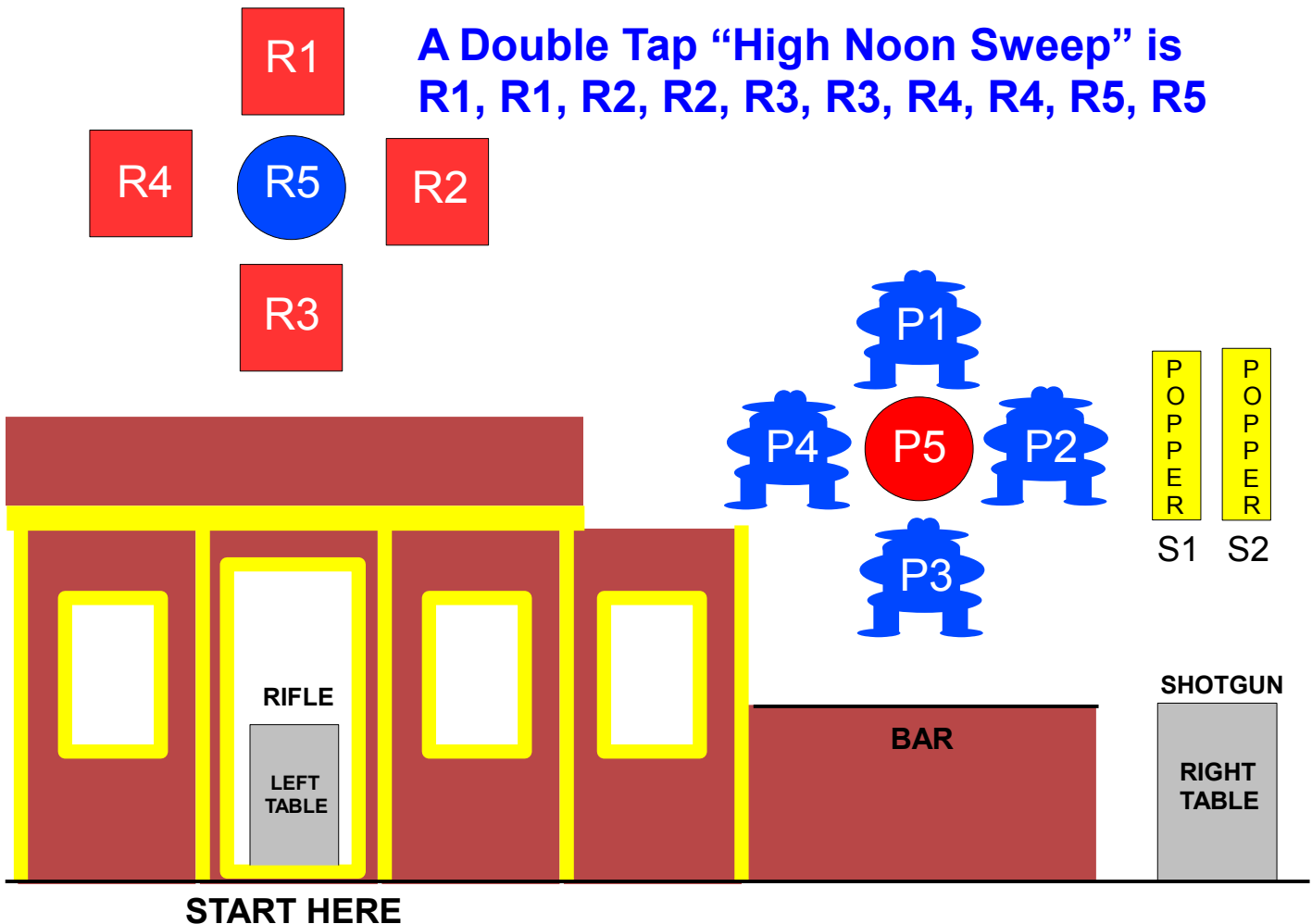


September 2013 Stage 1

SWEETWATER SALOON

Ammo required: 10 Rifle 10 Pistol 2+ Shotgun



You are Marshall Will Kane and it's almost "High Noon"
Soon you will be facing Frank Miller and his gang

Stage Procedure:

Pistols holstered with (5) rounds each, hammer down on an empty chamber. Rifle loaded with (10) Rounds, action closed, hammer down on an empty chamber staged on table in left doorway. Shotgun staged on right table open and empty.

Starting Position:

Standing behind the table in the left doorway with both hands on your belt buckle. When the Shooter is ready say the line "***Do not forsake me Darling***".

At the Beep, Retrieve Rifle. Double tap the Rifle targets in a High Noon Sweep . Make Rifle safe and re-stage Rifle on left table. Move to Bar and draw first Pistol. Double tap the Pistol targets in a High Noon Sweep same as Rifle. Holster and continue the sweep. Holster and move to right table. Retrieve shotgun and shoot the Poppers in any order. Make Shotgun safe and move to the unloading table.

Targets: (4) Cowboys, (4) Squares, (2) Circles, (2) Poppers